



CAREER PROGRAMS



MICRO-CREDENTIAL DUAL CREDIT PROGRAMS

Dual Credit students are enrolled in post-secondary programs during high school and receive both high school and post-secondary credits. Students attend a post-secondary institution (times and dates depend on program).

TECHNOLOGY

IT USER SUPPORT

<u>Okanagan College Kelowna</u>

- Grade 12 Students
- February to June
 - o Mondays & Wednesdays: 5:00pm-8:00pm (Online)
 - o Saturdays: 9:00am-5:00pm (Online w/ some in person)

This program provides knowledge and skills necessary to service computers and support users of infrastructure and computing technology systems.

This training covers a variety of topics including hardware installation and configuration, basic networking, operating systems and help desk techniques.

GRAPHIC DESIGN ESSENTIALS

Okanagan College Kelowna

- Grade 12 Students
- September to December / February to May
 - Tuesdays & Thursdays: 6:00pm to 9:00pm (Online)
 - Saturdays: 9:00am to 3:00pm (Online Instructor available for help, project work, etc.)

This micro-credential provides a foundation of core knowledge and skills related to graphic and digital design.

This program provides a balance of both theory and hands-on experience with various Adobe Creative Suite applications to prepare graphic designs for websites and publications.

VIDEO GAME PROTOTYPING

Okanagan College Kelowna

- Grade 12 Students
- February to May
 - o Mondays & Wednesdays: 5:30pm-8:30pm (Online)
 - Saturdays: 9:00am-3:30pm (in person Kelowna Campus)

Video game prototyping is the process of creating a simplified, early version of a video game to test and validate design concepts, gameplay mechanics, and overall feasibility before investing significant time and resources into full-scale development.

Prototyping allows developers to experiment with ideas, gather feedback, and identify potential issues or improvements at an early stage.

